

The Grumbler

The Official Newsletter of G.N.H.W.S – January 2004



Happy New Year



Another year passed and I think a great one for the club with the open day being a huge success providing a solid wrap to the year before the silly season. It certainly appears that the open day helped boost membership and has provided significant momentum with game systems such as Warmachine and it appears Circus Mad Maximus chariot racing.

Keep an eye out for "Berserker" DBM for 2004 – more details on that in this newsletter – and a Lord of the Rings session.

That's it from me – gotta go and clean the flash lines off my new Warmachine models.

Cheers
Marc Fairhead
Editor.

New members

Group North welcomes Murray McKenzie, Juan Trinidad, Alun Gallie & Chris Such.

Open Day

Group North hosted its Public Open Day on Sunday 30th November 2003. This followed on from successful public events in November 2002 and May 2003. The occasion saw a good turnout, with a wide range of games under way and a number of trade stands and demonstrations. Overall around 130 people visited the clubrooms.

Members of 5 Adelaide gaming clubs attended on the day and participated in games. The games on offer varied from large, multiplayer displays to straightforward 'Come and Try' games that allowed visiting gamers and members of the public to participate in the day's events too. These activities were supported by a number of trade stands and displays of figures and memorabilia.

Highlights of the day included Ross Dawe's "Circus Mad Maximus" which attracted a full house for most of the day, allowing prospective Roman citizens to vie for victory with racing chariots in 25mm.

Steve Wold presented 'Darkest Africa', a large 25mm skirmish game set in Central Africa during the late 1800's. Steve's self built jungle terrain and native village were complemented by his superbly painted Foundry figures. Steve's effort was definitely appreciated on the day. 'Darkest Africa' was awarded the Best Exhibit trophy based upon votes lodged by the public during the day. Congratulations and well done Steve!

The Adelaide Wargames Mongrels club presented 'Revolt of the Belgae', a 25 mm battle between the Ancient Gauls and Romans Legionaries using the Amarti rule set. This provided a very attractive game, and the guys home built terrain tiles received much attention. The effort of the guys in journeying up from the far South was much appreciated, as was the quality of their display. Mal Wright and the team were presented with the Best Exhibit award for last year's Open Day for their magnificent World War II game covering the Japanese landings in the Dutch East Indies.

Warhammer Fantasy Battles was run as a challenge mini tournament between Group North and the Southern Gamers. Unfortunately despite a fierce effort the Group North team didn't manage to score a point throughout the contest and the eventual score was Southern Gamers 100+ to Group North 0. Congratulations to the Southern team. I understand that the Northern Dwaves were too embarrassed after the event to even make an entry in the Book of Grudges.

A number of companies support the Open Day or Group North throughout the year. The assistance is recognised and greatly appreciated. These companies include Blacktree Design, Complete Hobbies and Models, Eureka Miniatures, Games Workshop Adelaide and Tea Tree Plaza, Goblin Grafix, Mick's Metal Models, Military Hobbies, Military Simulations and Privateer Press. Please support these companies who support our club. Special thanks to the Group North organising committee – Mike Baker, Paul Edgar, Paul Fribbins, Nathan Gall and especially Heinz Schroeder. Thanks also to all of those people who helped in the planning, setting up and staging of the days events, and to those people who attended and played on the day.

A more detailed coverage of the Open Day is on the club website, complete with pictures.
<http://users.chariot.net.au/~groupnorth>

A series of the games at the Open Day have been run at the club on Wednesday nights for those who were too busy to try them on the day. A Warmachine session with Chris Such and Alun Gallie was held on the 5th January and Zulu War with David Knowles and Terry Whitelaw on the 12th January. In late January Scott and the guys from Games Workshop TTP are programmed for a **Lord of the Rings** session (to be confirmed).

Circus Mad Maximus

In 2004 Ross Dawe will occasionally bring his Circus Mad Maximus chariot racing to the club. Notice of each racing day will be posted on the noticeboard at least two weeks in advance. For those of you wish to bring your own chariots, the guidelines are as follows:

1. At present use two-horse chariots only. The four-horse monsters will be used later.
2. Base the chariot on a standard "25mm" DBM element base, which is 60mm wide and 80mm deep. Depth can be increased if necessary.
3. If you have matching crew on foot and as corpses, bring those too.
4. Your crew consists of the figures in the chariot car: no chariot runners on the same base as the chariot.

Berserker 04 DBM Tournament

Ross Dawe will be running a "Berserker" DBM tournament with a similar format to last year. Five rounds, with 325 army points. Players are allocated four opponents and can play these games in any order from late February to early June. The fifth round, which is the final round,

uses the standard Swiss system and will be played in June.

Players can use two lists, which may be different armies: for example, Ross might choose Early Armenians and Ghurids as his two armies. However, the only armies allowed are those with all generals being irregular or those with one regular general and the rest as irregular generals. (This also allows an irregular army to have a regular ally general.)

This year, players can choose their two armies and if they don't have the necessary figures, Ross will loan figures to round out the army. Almost any army from Books 2, 3 and 4 can be fudged. Discuss your army with Ross and work out if it can be fudged.

More details will be posted on the club noticeboard in mid January.

DBM Companion 2003

The results are in.

1st Martin Foreman

2nd Paul Edgar

3rd Dave Knowles

Hannibal Award. Paul Edgar

Encouragement Award. Kevin Burns

Best Performing. Player Martin Foreman

Golden Homer. Stephen Sells

Top Dog. Rowland Dickinson